



CASA JUNIOR AFL GALA DAY – 2024

CASA AFL RULES & INFORMATION

DATE: Thursday 31st October 2024

TIME: 9am – 2.30pm

VENUE: Greenway Park, West Hoxton

Playing time

- 4 x 8 minute halves - straight turn around at half time (10 minute break between games)
- Teams to swap directions at half time

Equipment

- Each team is to supply one (1) match ball.
- Each team should supply one (1) first aid kit
- Each team is responsible for scoring each match, scorers will need to sit together and check at the end of each quarter.
- Shelter is limited so it is suggested each school brings one (1) tent to ensure shelter in the event of rain/heat.

First Aid

- First aid will be in attendance on the day

Playing Ground:

- 75m x 50m (approx.) Cones to mark each team's forward zone (40m from goal)- field is broken into thirds. Needs to be in an oval shape.

The Team:

- The team shall consist of 9 players with 3 reserves.
- The team shall consist of 3 forwards, 3 centres & 3 defenders.
- At quarter time players must change zones. Players are not permitted to play in the same position for the whole game.

- Interchange of players can only take place at quarter time (except upon injury).
- Replacement of injured players may take place at any time. The new player taking the field must play the replaced players position until the end of the half.

Start of Play:

- Assemble in the centre of the ground to shake hands with the opposing team.
- The game shall be started by a ball-up (and restarted after each goal) between two players in the centre of the ground.
- Players contesting the ball-up should be of similar size and should be rotated.
- A Player may not grab the ball at the ball-up and play on. He/she must tap the ball and cannot play the ball again until another player has touched it.
- Players are to stay within their zones until the ball-up.

Zoning:

- Players are encouraged to remain in their zones, however some allowance must be given if players contend for the ball on the zone boundaries.
- The ball must be touched by a player in each zone.
- One zone is to be allocated for girls only.

Out of Bounds:

- When the ball goes out of bounds a free kick is awarded against the team to last touch the ball.
- A player cannot kick for goal from an out of bounds free kick.
- If the umpire cannot determine which team last touched the ball then play will be restarted by a ball-up adjacent to where the ball went out of bounds.

Tackling:

- *Players can:*
 - 1) Perform a full wrap tackle,
 - 2) Bump or push a player from the side,
 - 3) Knock or steal the ball from an opponent's hands.
- *Players cannot:*
 - 1) Sling or dump an opponent to the ground,
 - 2) Push the opponent in the back

Umpires can award a free kick against a tackle or bump that is considered unnecessarily rough play.

A wrap tackle is defined as:

- A player in possession of the ball may be tackled by an opponent wrapping both

arms around the area below the top of the shoulders and on/above the knees.

- The tackle may be from either side or from behind providing the tackle from behind does not thrust forward the player with the ball.
- A player in possession of the ball, when held by an opponent applying the tackle, should be given a reasonable chance to dispose of the ball by kick or by handball, or by attempting to kick or handball, otherwise a free kick shall be awarded to the tackler for holding the ball.

Mark:

- A free kick is awarded to any player who fairly catches a kick by another player (known as a mark) providing the kick travels at least 10 metres.

Bouncing:

- A Player in possession of and running with the ball is permitted to bounce the ball once only before kicking or handballing. A player must bounce or touch the ball to the ground before traveling 10 meters.

Off the Ground:

- Players are not permitted to deliberately kick the ball off the ground.

Scoring During the Game:

- A goal (6 points) is awarded when the ball is kicked between the two major posts without being touched by any other player.
- If the ball is touched before passing the two (2) major posts or passes between the minor and major posts, a behind is registered and one (1) point is awarded.
- After a goal is scored play restarts with a ball-up in the centre.
- After a behind is scored play restarts with a kick from the defending team from between the two (2) major posts.
- Goals and behinds can only be scored by forwards (who are designated) from within the forward zone.
- Scores from other positions do not count and if this occurs a free-kick shall be taken from where the kick was taken.

Scoring at the End of the Game:

- Score sheets must be completed by both teams and signed by coaches. It is the coaches responsibility to send these score sheets to the recording areas immediately following each game.
- 3 points will be allocated for a win. 2 points for a draw. 1 point for a Loss.
- Should there be a tie on points at the end of day, then for and against will be used to determine places for finals.

Order Off Rule:

- Players may be ordered from the field for rough play or abusive language.
- Time period is left to the umpire's discretion.

Coaches:

- Coaches are not permitted on the ground during play unless attending to an injury.

End of Match:

- Players are to shake hands with the opposition team.

Canteen

- A canteen WILL NOT be available on the day. Students are required to bring all food/drinks for the day.

First Aid

- First Aid will be available on the day.

Parking

- Parking is available off Greenway Drive